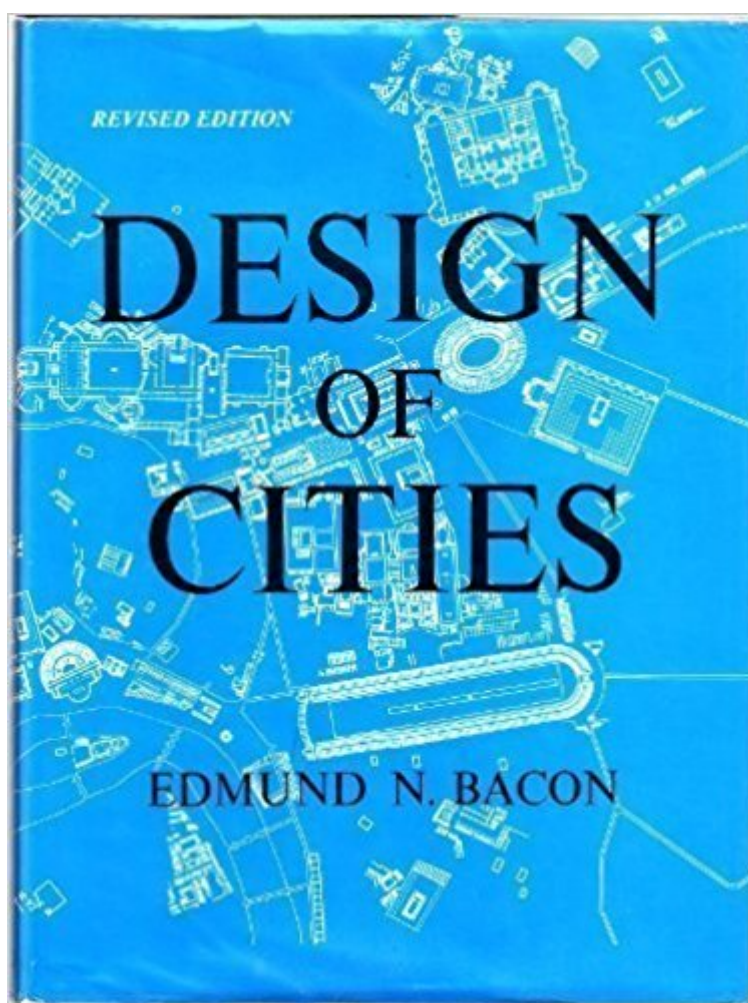


The book was found

Design Of Cities, Revised Edition (A Studio Book)



Synopsis

"The major contemporary work on urban design . . . Splendidly presented, filled with thoughtful and brilliant intuitive insights." —The New RepublicIn a brilliant synthesis of words and pictures, Edmund N. Bacon relates historical examples to modern principles of urban planning. He vividly demonstrates how the work of great architects and planners of the past can influence subsequent development and be continued by later generations. By illuminating the historical background of urban design, Bacon also shows us the fundamental forces and considerations that determine the form of a great city. Perhaps the most significant of these are simultaneous movement systems—the paths of pedestrian and vehicular traffic, public and private transportation—that serve as the dominant organizing force, and Bacon looks at movement systems in cities such as London, Rome, and New York. He also stresses the importance of designing open space as well as architectural mass and discusses the impact of space, color, and perspective on the city-dweller. That the centers of cities should and can be pleasant places in which to live, work, and relax is illustrated by such examples as Rotterdam and Stockholm. --This text refers to an out of print or unavailable edition of this title.

Book Information

Hardcover: 336 pages

Publisher: Viking Press; Revised edition (February 28, 1974)

Language: English

ISBN-10: 0670268623

ISBN-13: 978-0670268627

Product Dimensions: 20 x 20 x 20 inches

Shipping Weight: 3.2 pounds

Average Customer Review: 4.2 out of 5 stars 16 customer reviews

Best Sellers Rank: #665,762 in Books (See Top 100 in Books) #189 in Ã Â Books > Arts & Photography > Graphic Design > Commercial > Book Design

Customer Reviews

"Edmund Bacon had greater impact on the planning and development of his hometown [Philadelphia] than any individual except Robert Moses in New York and Daniel Burnham in Chicago. Like Burnham, he had created a noble, logical diagram that had the power to stir the blood." —Alexander Garvin, The American City"Stunning illustrations . . . extraordinarily lucid plans . . . A breakthrough in beautiful art book making." —Architectural Forum --This text refers

to an out of print or unavailable edition of this title.

In a brilliant synthesis of words and pictures, Edmund N. Bacon relates historical examples to modern principles of urban planning. He vividly demonstrates how the work of great architects and planners of the past can influence subsequent development and be continued by later generations. By illuminating the historical background of urban design, Bacon also shows us the fundamental forces and considerations that determine the form of a great city. --This text refers to an out of print or unavailable edition of this title.

The book that opened my eyes to urban Design. The comparisons to Klee's work are insightful, the visual demonstrations of movement through space have transformed my experience of cities, and the author is always engaging. The only problem is Bacon's mistaken ideas for cities of the future based on car travel. But no one's perfect. Does this masterpiece with *A Pattern Language*, by Christopher Alexander, et. al.

In this classic text on city design Edmund Bacon explains the elements of the new urbanism. I teach architecture and use this text as reference to explain a brief history of urban form and as a model for urban design concepts and drawings because many of its chapters are beautifully illustrated with refined and thoughtful conceptual diagrams that are rich examples for anyone who wants to understand how to design the urban dimension.

A comprehensive review of historic and contemporary urban design strategies complete with wonderful hand drawn, pre CAD, diagrams and sketches with a compelling text written by former Philadelphialpha city planner Ed Bacon and several younger urban designers.

Awesome ÅfÄ Å Å,Ä â œÄ Å;

$$\tilde{A}f\tilde{A} \quad \tilde{A}\tilde{A}\tilde{A} \hat{=} \tilde{A}\tilde{A}\tilde{A}f\tilde{A} \quad \tilde{A}\tilde{A}\tilde{A}\tilde{A}\tilde{A} \quad \tilde{A}\tilde{A}\tilde{A}\tilde{A}\tilde{A}\tilde{A} \hat{=} \tilde{A}\tilde{A}\tilde{A}f\tilde{A}\tilde{A}\tilde{A}\tilde{A} \quad \tilde{A}\tilde{A}\tilde{A}\tilde{A}\tilde{A}\tilde{A}\tilde{A}$$

I purchased this book for an Urban Planning class and found it very interesting and ended up wanting to read it a second time. The book was in great condition when it arrived. I would purchase from this seller again.

False advertising

great conditions, looks better than expected.

very excellent on time, and as expected.

[Download to continue reading...](#)

Design of Cities, Revised Edition (A Studio Book) Imaginary Cities: A Tour of Dream Cities, Nightmare Cities, and Everywhere in Between Graphic Design Success: Over 100 Tips for Beginners in Graphic Design: Graphic Design Basics for Beginners, Save Time and Jump Start Your Success (graphic ... graphic design beginner, design skills) The Studio Builder's Handbook: How to Improve the Sound of Your Studio on Any Budget, Book & DVD Dance Studio TRANSFORMATION: Build a 7-figure studio, increase your community impact and GET BACK YOUR LIFE! The Textile Artist's Studio Handbook: Learn Traditional and Contemporary Techniques for Working with Fiber, Including Weaving, Knitting, Dyeing, Painting, and More (Studio Handbook Series) The Glass Artist's Studio Handbook: Traditional and Contemporary Techniques for Working with Glass (Studio Handbook Series) Studio Television Production and Directing: Studio-Based Television Production and Directing (Media Manuals) Beginner's Home Recording On A Budget: How to Build an Affordable Recording Studio at Home and Get Your Music Heard (Home Recording, Home Recording for ... Songwriting, Home Studio, Acoustic) Design of Cities: Revised Edition (A Penguin book) Universal Principles of Design, Revised and Updated: 125 Ways to Enhance Usability, Influence Perception, Increase Appeal, Make Better Design Decisions, and Teach through Design RA: The Book Vol 1: The Recording Architecture Book of Studio Design (RA The Book 1 of 3) RA: The Book Vol 2: The Recording Architecture Book of Studio Design (RA The Book 2 of 3) Design, When Everybody Designs: An Introduction to Design for Social Innovation (Design Thinking, Design Theory) Taking Sustainable Cities Seriously: Economic Development, the Environment, and Quality of Life in American Cities (American and Comparative Environmental Policy) 50 Cities of the U.S.A.: Explore America's cities with 50 fact-filled maps (The 50 States) Ancient Maya Cities of the Eastern Lowlands (Ancient Cities of the New World) *OP Cities of Darkness 2 LA Berlin (The Cities of Darkness Series , Vol 2) Acropolis: Ancient Cities (Ancient Cities (Artmedia)) Visible Cities Budapest (Visible Cities Guidebook series)

Contact Us

DMCA

Privacy

FAQ & Help